Tips on using gem5

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Before we start...

- It's just a brief talk about tips, more for you to learn on your own.
- Does not contain the answer for lab1. lab1 due: 2024-3-25 AM1:00

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introduction

As we know, gem5 is a hybrid cpp/python programming project:

- Using cpp to create a runtime environment.
- Use python to set up parameters, write scripts, and orchestrate the system model.
- The python settings are dynamically bound to the cpp (via pybind11).

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cpp pre-knowledge

Simply using gem5 doesn't require a foundation in cpp, if you want to extend gem5 (as we did in lab1) or study gem5's source code, you'll need a bit of a foundation in cpp. They should be:

- Object oriented programming concepts, class definition, inheritance (polymorphism).
- Templates (if you want to study the source code).

python pre-knowledge

python is a language that is easy to pick up but hard to master. Luckily for us, it's just a matter of getting started:

- Object oriented programming concepts, class definition, inheritance.
- Python python data model.
- Python metaprogramming with metaclass(if you want to understand why there are some fixed parameters set in classes).

If you don't know how to use python, it's best to find a quick rookie tutorial.

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scons

scons is just a build system, and like cmake, xmake, and makefile, it essentially specifies how the project will be compiled.

- You think it's unfamiliar, that's because it's relatively little used...
- It's essentially a module for python, so it uses python's syntax, and how you treat python allows you to treat scons in the same way (e.g., using pdb debugging).
- To understand more about the compilation process please check the scons documentation.

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- Use clangd to provide some hints (cpp).
- Make good use of the editor's global search.

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Finds the configuration parameters of the component

- As you know, the parameters you can use are those specified in the python file...
- The only way to find the configuration parameters you want is to open a component-related python file and look directly at the source code.

debug

- You can use gdb to debug gem5 (after all, gem5 itself is an executable), and you can use pdb to debug python scripts (by using -pdb during execution or by setting breakpoints directly in the python file).
- Using print to record logs.

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Think of gem5 as a "python interpreter".

I have enough reasons to justify this...

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